



# MAP LEGEND TEAM ARRIVAL PROTOCOL

H I G H S C H O O L D I V I S I O N

## MAP LEGEND



### PARKING LOT F

*XC Invite Parking (Buses/Cars)*



### WALKING PATH



### ACCESS TO OPEN AREA



### BRIDGE/OVERPASS



### BLOCKED ACCESS



### MEDICAL - ATHLETIC TRAINING ROOM

*Medical stationed throughout course*



### RESTROOMS



### TUNNEL

*Lot F to Stadium Entrance*



### STADIUM TICKET BOOTH



### TEAM CHECK-IN

*Packet Pick-Up*



### STAIRS AND ELEVATOR TO TEAM CAMP AREA *(Level 1)*



### TEAM CAMP AREAS

*Parking Lot First Floor / Practice Field*



### WATER COOLER FILL UP STATION



### CLERK OF THE COURSE

*Race Check-In*



### SOUVENIR SALES AND AWARDS



### PROBLEM SOLVING SHED

*Questions and Issues resolved here!*

## COURSE MAP LEGEND



### START LINE



### FINISH LINE



### COURSE PATH



### FIRST MILE



### SECOND MILE



### THIRD MILE



### MILE MARKERS

## TEAM ARRIVAL PROTOCOL

### 1. PARKING

All buses and vehicles must park in Lot F located on the north side of Temple Ave.

### 2. ENTERING THE STADIUM (2)

Use Tunnel to cross Temple Ave and enter stadium.

### 3. TEAM PACKET PICK-UP (3)

Distribute Bib Number to athletes for entry

### 4. TEAM CAMP (4)

Set up your team camp on the first floor of the Champions Parking Structure *(no need for tents!)*

### 5. RACE CHECK-IN (5)

30 minutes prior to each race, your team(s) must check in at the Clerk of the Course

